

ADTs, Asymptotics II, BSTs

Exam Level 07

Announcements

- Weekly Survey 6 due Monday 10/2
- HW2 due Wednesday 10/4
- Lab 7 due Friday 10/6
- Project 2A due Wednesday 10/11
- Seriously start Proj2 :')

Content Review

Asymptotics Advice

- Asymptotic analysis is only valid on very large inputs, and comparisons between runtimes is only useful when comparing inputs of different orders of magnitude.
- Use Θ where you can, but won't always have tight bound (usually default to O)
- Reminder: total work done = sum of all work per iteration or recursive call
- While common themes are helpful, rules like "nested for loops are always N^2 " can easily lead you astray (pay close attention to stopping conditions and how variables update)
- Drop lower-order terms (ie. $n^3 + 10000n^2 - 5000000 \rightarrow \Theta(n^3)$)

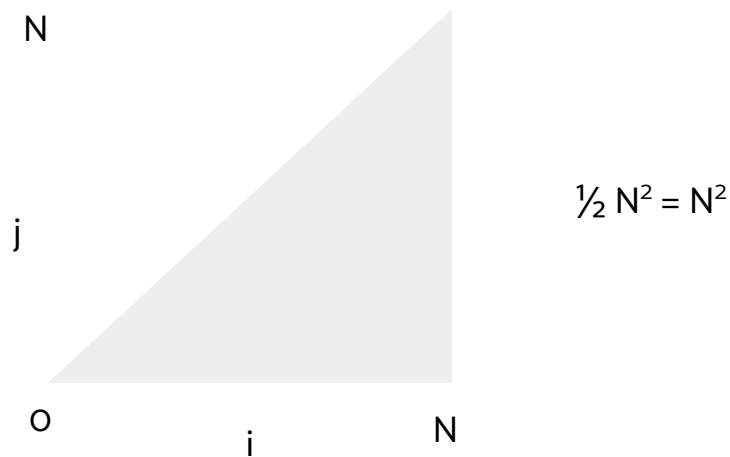
Asymptotics Advice

- For recursive problems, it's helpful to draw out the tree/structure of method calls
- Things to consider in your drawing and calculations of total work:
 - Height of tree: how many levels will it take for you to reach the base case?
 - Branching factor: how many times does the function call itself in the body of the function?
 - Work per node: how much actual work is done per function call?
- Life hack pattern matching when calculating total work where $f(N)$ is some function of N
 - $1 + 2 + 3 + 4 + 5 + \dots + f(N) = [f(N)]^2$
 - $1 + 2 + 4 + 8 + 16 + \dots + f(N) = f(N)$
 - Rule applies with any geometric factor between terms, like $1 + 3 + 9 + \dots + f(N)$

Asymptotics Advice

- Doing problems graphically can be helpful if you're a visual learner (plot variable values and calculate area formula):

```
for (int i = 0; i < N; i++) {  
    for (int j = 0; j < i; j++) {  
        /* Something constant */  
    }  
}
```

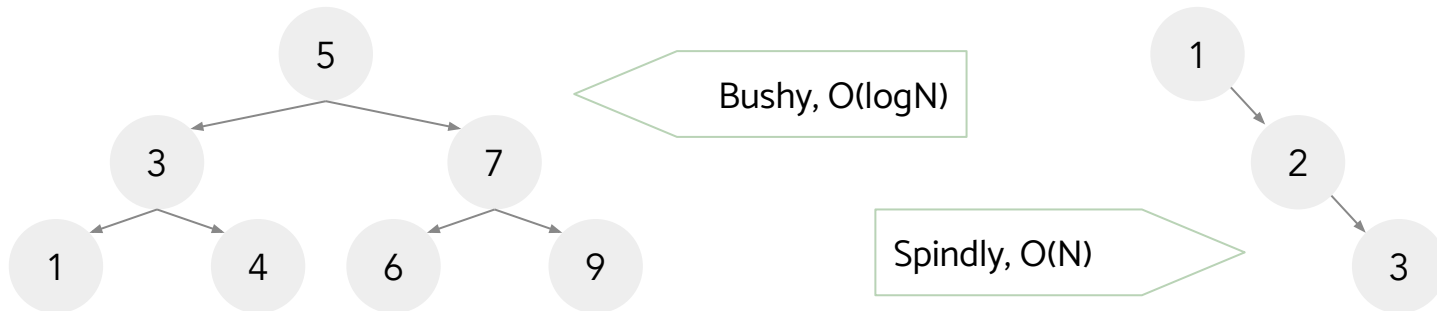


Binary Search Trees

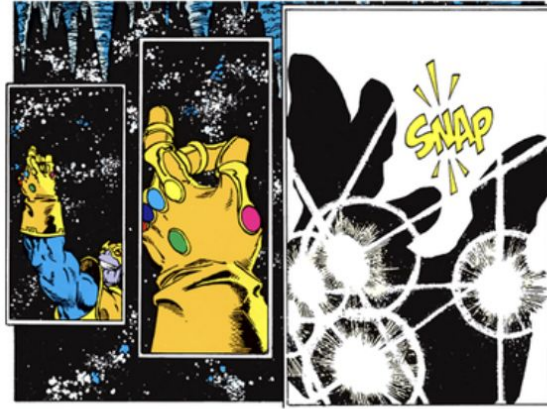
Binary Search Trees are data structures that allow us to quickly access elements in sorted order. They have several important properties:

1. Each node in a BST is a **root** of a smaller BST
2. Every node to the left of a root has a value “lesser than” that of the root
3. Every node to the right of a root has a value “greater than” that of the root

BSTs can be bushy or spindly:



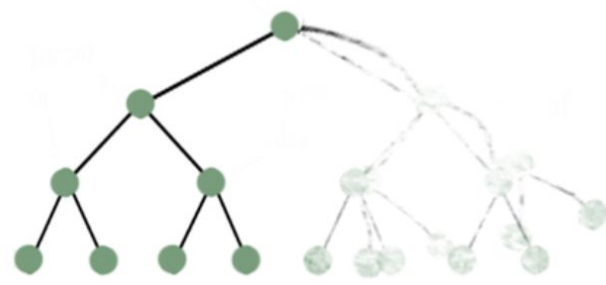
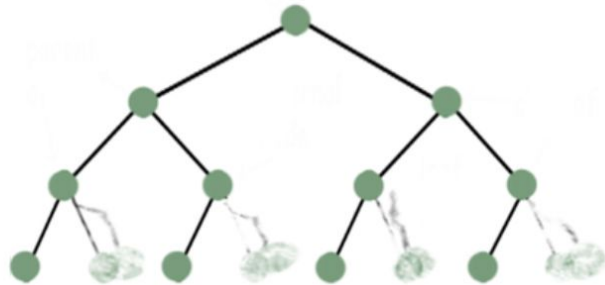
If Thanpos snapped his fingers
at a binary tree, would it end up



like this

or

like this?



BST Insertion

Items in a BST are always inserted as *leaves*.

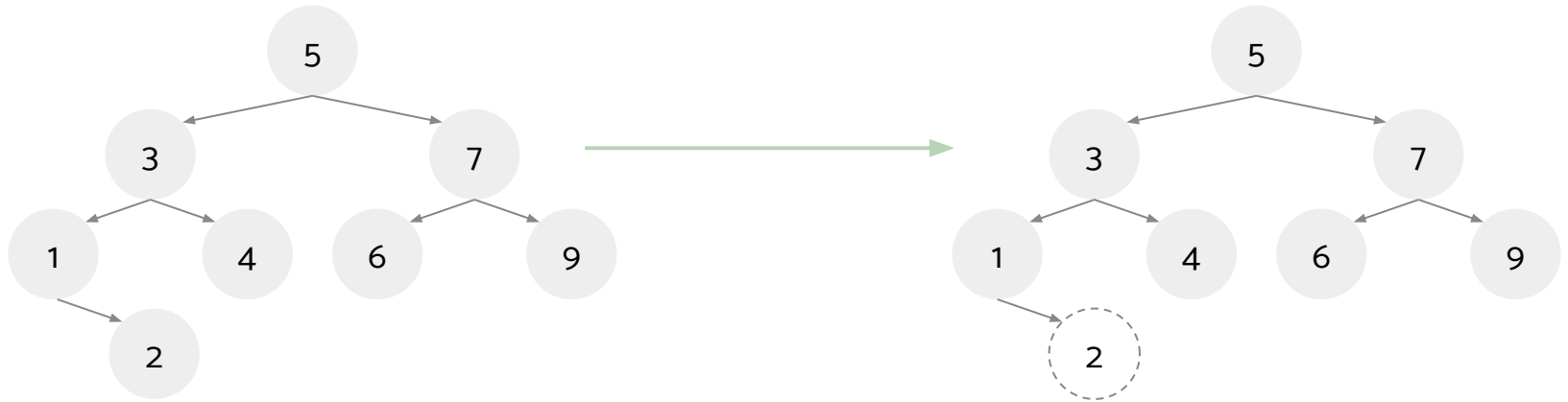
```
insert(2)
```



BST Deletion

Items in a BST are always deleted via a method called [Hibbard Deletion](#). There are several cases to consider:

```
delete(2)
```

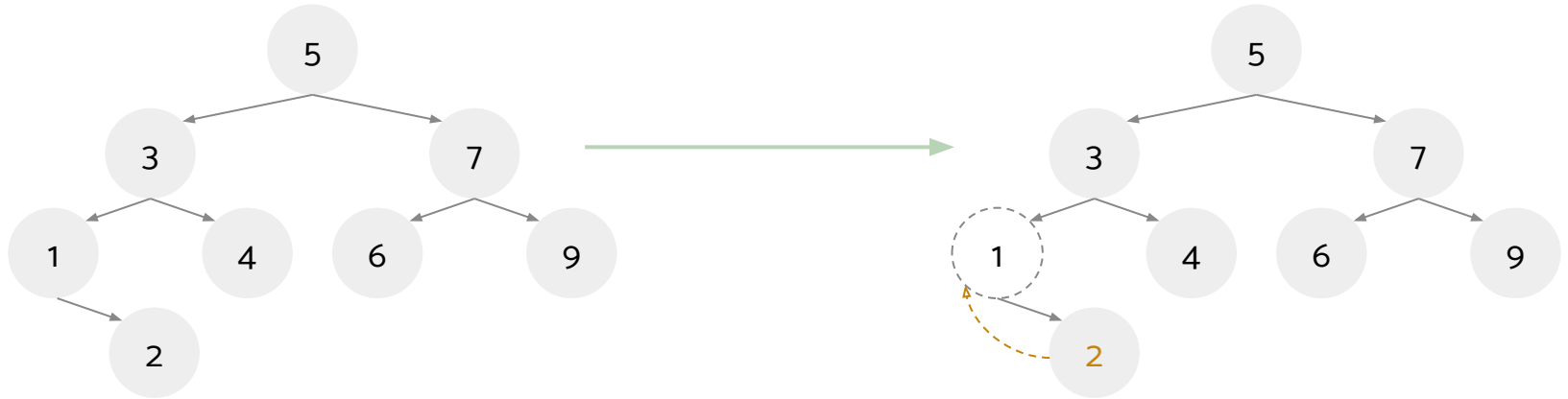


In this case, the node has no children so deletion is an easy process.

BST Deletion

Items in a BST are always deleted via a method called [Hibbard Deletion](#). There are several cases to consider:

```
delete(1)
```

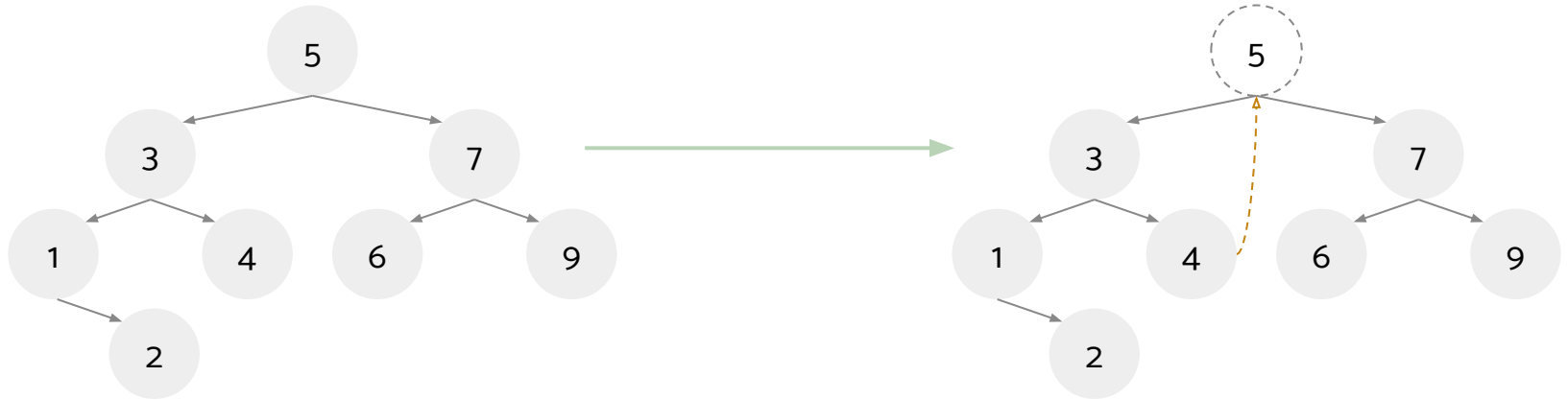


In this case, the node has one child, so it simply replaces the deleted node, and then we act as if the child was deleted in a recursive pattern until we hit a leaf.

BST Deletion

Items in a BST are always deleted via a method called [Hibbard Deletion](#). There are several cases to consider:

```
delete(5)
```



In this case, the node has two children, so we pick either the leftmost node on in the right subtree or the rightmost node in the left subtree.

Worksheet

1 Finish the Runtimes

For each part, a desired runtime is given. Fill in the remaining blanks to achieve the desired runtime!
There may be more than one correct answer.

Hint: You may find `Math.pow` helpful.

```
for (int i = 1; i < _____; i = _____) {  
    for (int j = 1; j < _____; j = _____) {  
        System.out.println("Circle is the best TA");  
    }  
}
```

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For each part, a desired runtime is given. Fill in the remaining blanks to achieve the desired runtime!
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Hint: You may find `Math.pow` helpful.

Desired runtime: $\Theta(N^2)$

```
for (int i = 1; i < N; i = i + 1) {  
    for (int j = 1; j < i; j = _____) {  
        System.out.println("This is one is low key hard");  
    }  
}
```


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for (int i = 1; i < N; i = i + 1) {  
    for (int j = 1; j < i; j = j + 1) {  
        System.out.println("This is one is low key hard");  
    }  
}
```

$$1 + 2 + 3 + \dots + N = \Theta(N^2)$$

1 Finish the Runtimes

For each part, a desired runtime is given. Fill in the remaining blanks to achieve the desired runtime!
There may be more than one correct answer.

Hint: You may find `Math.pow` helpful.

Desired runtime: $\Theta(\log N)$

```
for (int i = 1; i < N; i = i * 2) {  
    for (int j = 1; j < _____; j = j * 2) {  
        System.out.println("This is one is mid key hard");  
    }  
}
```

1 Finish the Runtimes

For each part, a desired runtime is given. Fill in the remaining blanks to achieve the desired runtime!
There may be more than one correct answer.

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Desired runtime: $\Theta(\log N)$

```
for (int i = 1; i < N; i = i * 2) {  
    for (int j = 1; j < 2; j = j * 2) {  
        System.out.println("This is one is mid key hard");  
    }  
}
```

$i = 1, 2, 4, \dots N \rightarrow \log N$ iterations

1 Finish the Runtimes

For each part, a desired runtime is given. Fill in the remaining blanks to achieve the desired runtime!
There may be more than one correct answer.

Hint: You may find `Math.pow` helpful.

Desired runtime: $\Theta(2^N)$

```
for (int i = 1; i < N; i = i + 1) {  
    for (int j = 1; j < _____; j = j + 1) {  
        System.out.println("This is one is high key hard");  
    }  
}
```

1 Finish the Runtimes

For each part, a desired runtime is given. Fill in the remaining blanks to achieve the desired runtime!
There may be more than one correct answer.

Hint: You may find `Math.pow` helpful.

Desired runtime: $\Theta(2^N)$

```
for (int i = 1; i < N; i = i + 1) {  
    for (int j = 1; j < Math.pow(2, i); j = j + 1) {  
        System.out.println("This is one is high key hard");  
    }  
}
```

$$1 + 2 + 4 + \dots 2^N = \Theta(2^N)$$

1 Finish the Runtimes

For each part, a desired runtime is given. Fill in the remaining blanks to achieve the desired runtime!
There may be more than one correct answer.

Hint: You may find `Math.pow` helpful.

Desired runtime: $\Theta(N^3)$

```
for (int i = 1; i < _____; i = i * 2) {  
    for (int j = 1; j < N * N; j = _____) {  
        System.out.println("yikes");  
    }  
}
```

1 Finish the Runtimes

For each part, a desired runtime is given. Fill in the remaining blanks to achieve the desired runtime!
There may be more than one correct answer.

Hint: You may find `Math.pow` helpful.

Desired runtime: $\Theta(N^3)$

```
for (int i = 1; i < Math.pow(2, N); i = i * 2) {  
    for (int j = 1; j < N * N; j = j + 1) {  
        System.out.println("yikes");  
    }  
}
```

Outer loop: $i = 1, 2, 4, \dots, 2^N \rightarrow N$ iterations
Inner loop: N^2

2A Asymptotics is Fun!

```
void g(int N, int x) {  
    if (N == 0) {  
        return;  
    }  
    for (int i = 1; i <= x; i++) {  
        g(N - 1, i);  
    }  
}
```

$g(N, 1): \Theta(\quad)$

$g(N, 2): \Theta(\quad)$

2A Asymptotics is Fun!

```
void g(int N, int x) {  
    if (N == 0) {  
        return;  
    }  
    for (int i = 1; i <= x; i++) {  
        g(N - 1, i);  
    }  
}
```

$g(N, 1): \Theta(N)$

$g(N, 2): \Theta(N^2)$

2B Asymptotics is Fun!

```
void g(int N, int x) {  
    if (N == 0) {  
        return;  
    }  
    for (int i = 1; i <= f(x); i++) {  
        g(N - 1, x);  
    }  
}
```

$g(N, 2): \Omega(\), O(\)$

$g(N, N): \Omega(\), O(\)$

2B Asymptotics is Fun!

```
void g(int N, int x) {  
    if (N == 0) {  
        return;  
    }  
    for (int i = 1; i <= f(x); i++) {  
        g(N - 1, x);  
    }  
}
```

$g(N, 2): \Omega(N), O(2^N)$

$g(N, N): \Omega(N), O(N^N)$

3A Is This a BST?

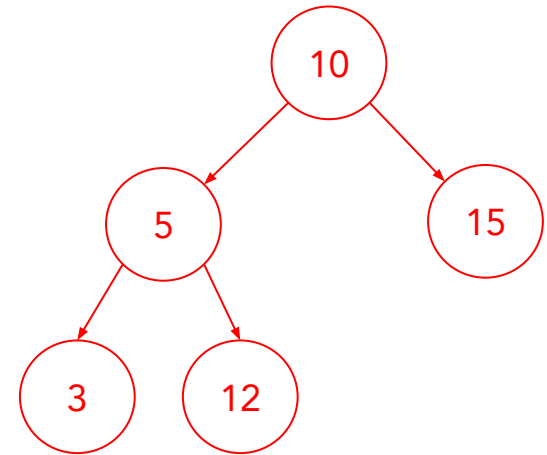
The following code should check if a given binary tree is a BST. However, for some trees, it returns the wrong answer. Give an example of a binary tree for which `brokenIsBST` fails.

```
public static boolean brokenIsBST(BST tree) {
    if (tree == null) {
        return true;
    } else if (tree.left != null && tree.left.key > tree.key) {
        return false;
    } else if (tree.right != null && tree.right.key < tree.key) {
        return false;
    } else {
        return brokenIsBST(tree.left) &&
        brokenIsBST(tree.right);
    }
}
```

3A Is This a BST?

The following code should check if a given binary tree is a BST. However, for some trees, it returns the wrong answer. Give an example of a binary tree for which `brokenIsBST` fails.

```
public static boolean brokenIsBST(BST tree) {  
    if (tree == null) {  
        return true;  
    } else if (tree.left != null && tree.left.key > tree.key) {  
        return false;  
    } else if (tree.right != null && tree.right.key < tree.key) {  
        return false;  
    } else {  
        return brokenIsBST(tree.left) &&  
        brokenIsBST(tree.right);  
    }  
}
```



3B Is This a BST?

Now, write `isBST` that fixes the error encountered in part (a).

```
public static boolean isBST(BST T) {
```

```
}
```

```
public static boolean isBSTHelper(BST T, int min, int max) {
```

```
}
```

3B Is This a BST?

```
public static boolean isBST(BST T) {  
    return isBSTHelper(T, Integer.MIN_VALUE, Integer.MAX_VALUE);  
}
```

```
public static boolean isBSTHelper(BST T, int min, int max) {  
    if (T == null) {  
        return true;  
    } else if (T.key < min || T.key > max) {  
        return false;  
    } else {  
        return isBSTHelper(T.left, min, T.key)  
            && isBSTHelper(T.right, T.key, max);  
    }  
}
```

1 Finish the Runtimes

Below we see the standard nested for loop, but with missing pieces!

```
1 for (int i = 1; i < _____; i = _____) {  
2     for (int j = 1; j < _____; j = _____) {  
3         System.out.println("Circle is the best TA");  
4     }  
5 }
```

For each part below, **some** of the blanks will be filled in, and a desired runtime will be given. Fill in the remaining blanks to achieve the desired runtime! There may be more than one correct answer.

Hint: You may find `Math.pow` helpful.

(a) Desired runtime: $\Theta(N^2)$

```
1 for (int i = 1; i < N; i = i + 1) {  
2     for (int j = 1; j < i; j = j+1) {  
3         System.out.println("This is one is low key hard");  
4     }  
5 }
```

(b) Desired runtime: $\Theta(\log(N))$

```
1 for (int i = 1; i < N; i = i * 2) {  
2     for (int j = 1; j < 2; j = j * 2) {  
3         System.out.println("This is one is mid key hard");  
4     }  
5 }
```

this is log already, pick a constant

(c) Desired runtime: $\Theta(2^N)$

```
1 for (int i = 1; i < N; i = i + 1) {  
2     for (int j = 1; j < 2i; j = j + 1) {  
3         System.out.println("This is one is high key hard");  
4     }  
5 }
```

Math.pow(2, i)

(d) Desired runtime: $\Theta(N^3)$

```
1 for (int i = 1; i < 2N; i = i * 2) {  
2     for (int j = 1; j < N * N; j = j+1) {  
3         System.out.println("yikes");  
4     }  
5 }
```

Math.pow(2, N)

N

N²

Independent from outer loop

2 Asymptotics is Fun!

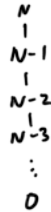
(a) Using the function g defined below, what is the runtime of the following function calls? Write each answer in terms of N . Feel free to draw out the recursion tree if it helps.

```

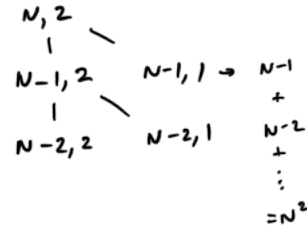
1 void g(int N, int x) {
2     if (N == 0) {
3         return;
4     }
5     for (int i = 1; i <= x; i++) {
6         g(N - 1, i);
7     }
8 }

```

$g(N, 1): \Theta(N)$
1 iteration of inner loop



$g(N, 2): \Theta(N^2)$
2 iterations of inner loop



(b) Suppose we change line 6 to $g(N - 1, x)$ and change the stopping condition in the for loop to $i \leq f(x)$ where f returns a random number between 1 and x , inclusive. For the following function calls, find the tightest Ω and big O bounds. Feel free to draw out the recursion tree if it helps.

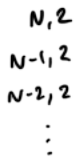
```

1 void g(int N, int x) {
2     if (N == 0) {
3         return;
4     }
5     for (int i = 1; i <= f(x); i++) {
6         g(N - 1, x);
7     }
8 }

```

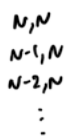
$f(x)$ determines Ω and O
 \downarrow \downarrow
 1 x

$g(N, 2): \Omega(N), O(2^N)$

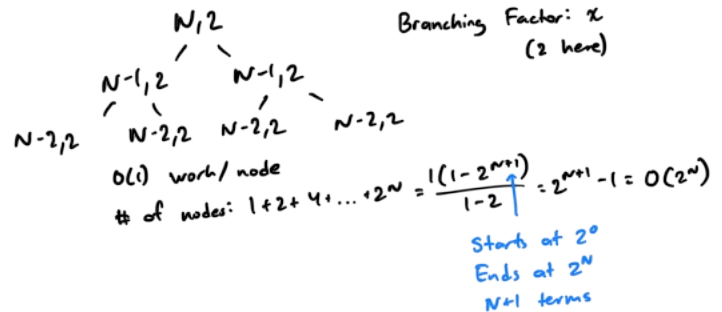


N times

$g(N, N): \Omega(N), O(N^N)$



N times



\hookrightarrow Branching Factor: N
 $\#$ of nodes: $1+N+N^2+\dots+N^N = \frac{1(1-N^{N+1})}{1-N} = N^N + \dots = O(N^N)$

3 Is This a BST?

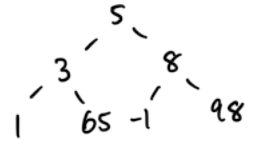
In this setup, assume a BST (Binary Search Tree) has a key (the value of the tree root represented as an int) and pointers to two other child BSTs, left and right.

- (a) The following code should check if a given binary tree is a BST. However, for some trees, it returns the wrong answer. Give an example of a binary tree for which brokenIsBST fails.

```

1 public static boolean brokenIsBST(BST tree) {
2     if (tree == null) {
3         return true;
4     } else if (tree.left != null && tree.left.key > tree.key) {
5         return false;
6     } else if (tree.right != null && tree.right.key < tree.key) {
7         return false;
8     } else {
9         return brokenIsBST(tree.left) && brokenIsBST(tree.right);
10    }
11 }

```



Not recursively checking all values

- (b) Now, write isBST that fixes the error encountered in part (a).

Hint: You will find Integer.MIN_VALUE and Integer.MAX_VALUE helpful. ← Start here

Hint 2: You want to somehow store information about the keys from previous layers, not just the direct parent and children. How do you use the parameters given to do this?

```

public static boolean isBST(BST T) {
    return isBSTHelper(isBSTHelper(T, Integer.MIN_VALUE, Integer.MAX_VALUE), VALUE)
}

```

```

public static boolean isBSTHelper(BST T, int min, int max) {

```

```

    if (T == null) {

```

```

        return true;
    }

```

Same base case idea

↳ else if checks validity, else does recursion

```

    } else if (T.key < min || T.key > max) {

```

```

        return false;
    }

```

```

    } else {

```

```

        return isBSTHelper(T.left, min, T.key) && isBSTHelper(T.right, T.key, max);

```

↑
update max

↑
update min

```

    }

```

```

}

```