

More Sorting

Exam-Level 13

Announcements

- Week 12 Survey due Monday 11/13
- Project 3A due Monday 11/13
- Lab 12 due Wednesday 11/15
- Project 3B/C due Monday 11/27 (no extensions)

Content Review

Quicksort - More review

3 Way Partitioning or 3 scan partitioning is a simple way of partitioning an array around a pivot. You do three scans of the list, first putting in all elements less than the pivot, then putting in elements equal to the pivot, and finally elements that are greater. This technique is NOT in place, but it is stable.

3 1 2 5 4

Quicksort - More review

Hoare Partitioning is an unstable, in place algorithm for partitioning. We use a pair of pointers that start at the left and right edges of the array, skipping over the pivot.

The left pointer likes items $<$ the pivot, and the right likes items $>$ the pivot. The pointers walk toward each other until they see something they don't like, and once both have stopped, they swap items.

Then they continue moving towards each other, and the process completes once they have crossed. Finally, we swap the pivot with the pointer that originated on the right, and the partitioning is completed.

3 1 2 5 4

[Link to Hoare partitioning demo used in lecture](#)

Comparison Sorts Summary

	<u>Best case</u>	<u>Worst case</u>	<u>Stable?</u>	<u>In Place?</u>
<i>Selection Sort</i>	$\Theta(N^2)$	$\Theta(N^2)$	no	yes
<i>Insertion Sort</i>	$\Theta(N)$	$\Theta(N^2)$	yes	yes
<i>Heapsort</i>	$\Theta(N)$	$\Theta(N \log N)$	no	yes
<i>Mergesort</i>	$\Theta(N \log N)$	$\Theta(N \log N)$	yes	no (usually)
<i>Quicksort (w/ Hoare Partitioning)</i>	$\Theta(N \log N)$	$\Theta(N^2)$	no (usually)	yes ($\log N$ space)

Comparison sorts cannot run faster than $\Theta(N \log N)$! What about counting sorts?

Some radix vocabulary

A **radix** can be thought of as the alphabet or set of digits to choose from in some system. Properly, it is defined as the base of a numbering system. The **radix size** of the English alphabet is 26, and the radix size of Arabic numerals is 10 (0 through 9).

Radix sorts work by using **counting sorts** to sort the list, one digit at a time. This contrasts with what we've learned with **comparison sorts**, which compares elements in the list directly.

LSD Radix Sort

LSD sorts numbers by sorting them by digit from lowest digit to largest digit. We'll see an example of this on the worksheet.

120

923

112

342

199

General Runtime: $\Theta(W(N + R))$, where:

- W = width of longest key in list
- N = # elements being sorted
- R = radix size

MSD Radix Sort

MSD sorts numbers by sorting them by digit from largest digit to smallest digit. We'll see an example of this on the worksheet.

120

923

112

342

199

General Runtime: $O(W(N + R))$

Worksheet

1 Sorted Runtimes

We want to sort an array of N **unique** numbers in ascending order. Determine the best case and worst case runtimes of the following sorts:

- (a) Once the runs in merge sort are of size $\leq \frac{N}{100}$, we perform insertion sort on them.

Best Case: $\Theta(N)$, Worst Case: $\Theta(N^2)$ *still insertion sort after a few merge runs*

- (b) We use a linear time median finding algorithm to select the pivot in quicksort.

Best Case: $\Theta(N \log N)$, Worst Case: $\Theta(N \log N)$ *Best median - perfect splits*

- (c) We implement heapsort with a min-heap instead of a max-heap. You may modify heapsort but must maintain constant space complexity.

Best Case: $\Theta(N \log N)$, Worst Case: $\Theta(N \log N)$ *negate everything or reverse - both only linear*

- (d) We run an optimal sorting algorithm of our choosing knowing:

- There are at most N inversions.

$\Theta(N+k)$, for k inversions
number of swaps

Best Case: $\Theta(N)$, Worst Case: $\Theta(N)$

- There is exactly 1 inversion.

Don't know where the inversion is

Best Case: $\Theta(1)$, Worst Case: $\Theta(N)$

- There are exactly $\frac{N(N-1)}{2}$ inversions - means reverse order

Best Case: $\Theta(N)$, Worst Case: $\Theta(N)$

side note: $\binom{n}{2} = \frac{n(n-1)}{2}$, n choose 2
↓
number of ways to select 2 items
↓
every pair is in wrong order, so is reversed

2 MSD Radix Sort

Recursively implement the method `msd` below, which runs MSD radix sort on a `List` of `Strings` and returns a sorted `List` of `Strings`. For simplicity, assume that each string is of the same length. You may not need all of the lines below.

In lecture, recall that we used counting sort as the subroutine for MSD radix sort, but any stable sort works! For the subroutine here, you may use the `stableSort` method, which sorts the given list of strings in place, comparing two strings by the given index. Finally, you may find following methods of the `List` class helpful:

1. `List<E> subList(int fromIndex, int toIndex)`. Returns the portion of this list between the specified `fromIndex`, inclusive, and `toIndex`, exclusive.
2. `addAll(Collection<? extends E> c)`. Appends all of the elements in the specified collection to the end of this list, in the order that they are returned by the specified collection's iterator.

Line Order:

```

1  public static List<String> msd(List<String> items) {
2
3      return msd(items, 0)
4  }
5
6  private static List<String> msd(List<String> items, int index) {
7
8      if (items.size() <= 1 || index >= items.get(0).length()) {
9          return items;
10     }
11     List<String> answer = new ArrayList<>();
12     int start = 0;
13
14     stableSort(items, index);
15     for (int end = 1; end <= items.size(); end += 1) {
16
17         if (end == items.size() || items.get(start).charAt(index) != items.get(end).charAt(index)) {
18
19             List<String> sublist = items.subList(start, end);
20
21             answer.addAll(msd(subList, index + 1));
22             start = end
23         }
24     }
25     return answer;
26 }
27
28 /* Sorts the strings in `items` by their character at the `index` index alphabetically. */
29 private static void stableSort(List<String> items, int index) {
30     // Implementation not shown
31 }

```

Collapses things into one list

Recursive Call!
Think about how this creates the needed buckets

3
14
8
19 21 23
17

3 Shuffled Exams

For this problem, we will be working with Exam and Student objects, both of which have only one attribute: `sid`, which is an integer like any student ID.

PrairieLearn thought it was ready for the final. It had meticulously created two arrays, one of Exams and the other of Students, and ordered both on `sid` such that the i th Exam in the Exams array has the same `sid` as the i th Student in the Students array. Note the arrays are not necessarily sorted by `sid`. However, PrairieLearn crashed, and the Students array was shuffled, but the Exams array somehow remained untouched.

Time is precious, so you must design a $O(N)$ time algorithm to reorder the Students array appropriately **without** changing the Exams array!

Hint: Begin by reordering **both** the Students and Exams arrays such that i th Exam in the Exams array has the same `sid` as the i th Student in the Students array.

For $O(N)$ - must be radix sort, since comparison based worst case is $N \log N$

For each exam, create indices and sort the indices by `sid` using radix sort
 $\hookrightarrow N$ time

For each student, sort based on `sid`, then go to corresponding exam index and move student
 \hookrightarrow Also N time